



June 9, 2009

Charitable Gaming
Directive No. 4.03.08

Millionaire Party (Tournament Texas Hold'em)

BACKGROUND

Millionaire Party Rule 406(5) states in part: "All of the following millionaire party equipment and games are authorized: (e) Card games approved by the bureau." This directive approves Tournament Texas Hold'em as a millionaire party card game and establishes instructions for its conduct.

DEFINITIONS

1. "All-In" means a player bets all of his or her chips.
2. "Betting Interval" means the period of play when each player has an opportunity to bet, Check, Raise, Call, or Drop.
3. "Big Blind" means a mandatory bet (typically twice the amount of the Small Blind) placed by the player to the left of the Small Blind position before any cards are dealt.
4. "Board Cards" means the community cards dealt face up in the middle of the table which may be used by all players in constructing a standard five card poker hand.
5. "Burning" means discarding the top card from the deck face down.
6. "Buy-In" means the fee paid by all players to participate in Tournament Texas Hold'em.
7. "Call" means a player places enough chips into the pot to make his or her contribution equal to the contribution of any other player, but no greater.
8. "Check" means a player remains in the Round of Play but does not wish to place a bet, provided no previous player has made a bet during that Betting Interval.
9. "Dealer Button" means an object used to designate the player in the dealer position if that player were actually dealing the cards.
10. "Drop", also known as fold, means a player discards his or her Hand and no longer participates in the Round of Play.
11. "Equipment" means the standard 52-card decks of playing cards and the chips used for betting during the conduct of Tournament Texas Hold'em.
12. "Gross Profit" means total revenue less chip redemptions and prizes.
13. "Hand" means any combination of two Pocket Cards and/or five Board Cards that are used to create a standard five card poker hand.
14. "Hi/Lo" means a variation of Texas Hold'em in which the highest and lowest poker Hands split the pot (prohibited, see 42).
15. "Management" as used in Act 382 of the Public Acts of 1972, as amended, and the Charitable Gaming Administrative Rules means the handling of cash, chips, sales, house rakes, and completion of game records (see 36).
16. "Mini Tournament" means a Texas Hold'em tournament for a small group of players.

17. "Pocket Cards" means the two cards dealt face down to each player that can only be used by that player in constructing a standard five card poker hand.
18. "Raise" means a player places enough chips in the pot to Call, plus one or more chips.
19. "Rebuy" means the fee paid by a player to purchase additional chips.
20. "Round of Play" means the period of play commencing with the first card dealt by the dealer and concluding with the awarding of the pot.
21. "Sidepot" means a new pot(s) established by the dealer after a player has bet all remaining chips and additional bets have been placed.
22. "Small Blind" means a mandatory bet (typically half the amount of the Big Blind) placed by the player immediately to the left of the Dealer Button before any cards are dealt.
23. "Wild Card" means a card that may serve as any other suit or value in making a poker hand (prohibited, see 41).

TERMS AND CONDITIONS

24. The amount of each expense incurred in connection with the conduct of a licensed millionaire party, including but not limited to, worker compensation, location rental, Equipment rental, and advertising shall be necessary and reasonable.
25. The total amount of expenses (less the license fee) incurred in connection with the conduct of a licensed millionaire party shall not exceed 50% of the Gross Profit. If the expenses do exceed 50%, a licensee may be required to provide a written explanation detailing the reason(s) expenses exceeded 50% of Gross Profit.
26. Tournament Texas Hold'em shall be conducted with Equipment that is owned by the licensee, donated to the licensee, rented from a licensed supplier, or rented from a location owner or lessor under a bureau approved rental contract.
27. Tournament Texas Hold'em shall be conducted as a tournament where all players pay the established Buy-In for the same amount of chips.
28. Tournament Texas Hold'em shall not be conducted in any manner that assigns a cash redemption value to the chips.
29. Tournament Texas Hold'em shall be played with a standard 52-card deck.
30. The total of all prizes awarded for Tournament Texas Hold'em shall be based upon a percentage, not to exceed 80%, of the tournament Buy-In and Rebuys.
31. All prizes shall be awarded during the licensed gaming event.
32. Tournament Texas Hold'em shall be played at tables large enough to accommodate a dealer and up to ten players in such a manner as to ensure that the players may examine their cards without disclosing their value to other players.
33. If more than one millionaire party license is issued for the same date and location, the following provisions shall apply:
 - a. Each licensee shall use chips that are clearly distinguishable from the other licensee's chips.
 - b. Each licensee shall complete its own set of bureau-provided game records and financial statement.

- c. Each licensee shall deposit its proceeds from the millionaire party into its own financial account.
 - d. A millionaire party worker who is at a location where more than one licensed millionaire party is being conducted on the same date may only receive compensation from one licensee.
34. A location owner or lessor, a shareholder of a privately held corporate owned or leased location, partner, officer, agent, or employee of a location owner or lessor, or a person residing in the same household as a location owner, shareholder of a privately held corporate owned or leased location, partner, officer, agent, or employee of a location owner or lessor shall not:
- a. Be an officer of a qualified organization conducting a licensed gaming event at that location.
 - b. Participate as a player or dealer in any gaming event being conducted under the millionaire party license at that location.
35. A supplier, shareholder of a privately held corporate supplier, partner, officer, agent, or employee of a supplier, or a person residing in the same household as a supplier, shareholder of a privately held corporate supplier, partner, officer, agent, or employee of a supplier shall not:
- a. Be an officer of a qualified organization conducting a licensed gaming event for which the supplier is providing Equipment and/or services.
 - b. Participate as a player or dealer in any gaming event being conducted under the millionaire party license for which the supplier is providing Equipment and/or services.
36. Except when dealing the cards, only bona fide members of the qualified organization holding the millionaire party license may perform the following Management duties:
- a. Counting, distributing, handling, selling, or redeeming chips (including floor sales).
 - b. Receiving, handling, or counting cash.
 - c. Collecting the house rake.
 - d. Paying out cash prizes.
 - e. Paying millionaire party workers
 - f. Completing the millionaire party game records and financial statement.
37. A person shall not play millionaire party games at the location and during the same day he or she works.
38. Tournament Texas Hold'em shall not be conducted outside the hours listed on the license.
39. The order of finish for the tournament shall be determined by one of the following methods:
- a. If play continues until all but one player is eliminated, the order of finish shall be the order of elimination from last to first. The last remaining player shall be declared the winner.
 - b. If play stops at a set time as defined in the house rules, the order of finish shall be determined by ranking the value of chips held by each player at the end of play from highest to lowest. The player having the highest value of chips shall be declared the winner.
40. A player shall not bet on more than one Hand in any Round of Play.

41. Wild Cards are prohibited.
42. Hi/Lo games are prohibited. Winners shall be determined by the highest ranking poker combination.
43. Rebuys are permitted. The number of allowable Rebuys and the period during which they may be made shall be posted in the house rules.
44. Any dispute concerning the licensed event shall be referred to the chairperson of that event.

GAME CONDUCT

45. All suits have the same rank. The rank of cards, from highest to lowest, shall be ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, 2, except as provided in 64(a) where the ace may be counted low.
46. The dealer must shuffle the cards prior to each Round of Play.
47. Prior to the first Round of Play, the dealer shall place the Dealer Button in front of the player immediately to the dealer's left. The dealer shall move the Dealer Button to the next player in a clockwise direction prior to commencing each subsequent Round of Play.
48. The player immediately to the left of the Dealer Button shall post the required Small Blind before the beginning of each Round of Play.
49. The player immediately to the left of the Small Blind position shall post the required Big Blind before the beginning of each Round of Play.

NOTE: When all but two players have been eliminated from the table, the player with the Dealer Button shall post the Small Blind and the other player shall post the Big Blind.

50. All cards shall be dealt in a clockwise direction beginning with the player immediately to the left of the Dealer Button.
51. The dealer shall commence Betting Interval 1 by dealing one card to each player face down, then a second card to each player face down.
52. Each player may examine his or her Pocket Cards at any time.
53. Each player shall keep his or her Pocket Cards in full view of the dealer at all times and must ensure that the cards are examined in a manner that does not disclose to other players their value. Players may not exchange information concerning their Hand.
54. Players that Drop from the Round of Play shall not reveal their Pocket Cards.
55. Betting Interval 1 shall proceed as follows:
 - a. The player immediately to the left of the Big Blind position is the first to act and must Call, Raise, or Drop.

NOTE: When all but two players have been eliminated from the table, the player with the Dealer Button is the first to act and must Call, Raise, or Drop.
 - b. Betting continues in a clockwise direction until each player has an opportunity to Call, Raise, or Drop with the exception of the player in the Big Blind position who may also Check if no other player has Raised.

56. The dealer shall commence Betting Interval 2 by Burning a card and then dealing three Board Cards face up in the middle of the table, commonly referred to as the Flop.
57. Betting Interval 2 shall proceed as follows:

- a. The player immediately to the left of the Dealer Button is the first to act and must bet, Check, or Drop.
 - b. Betting continues in a clockwise direction until each player has an opportunity to bet, Check, Call, Raise, or Drop.
58. The dealer shall commence Betting Interval 3 by Burning a card and dealing one Board Card face up, commonly referred to as the Turn.
59. Betting Interval 3 shall proceed as in 57.
60. The dealer shall commence Betting Interval 4 by Burning a card and dealing one Board Card face up, commonly referred to as the River.
61. Betting Interval 4 shall proceed as in 57.
62. Upon completion of four Betting Intervals:
- a. If only one player remains in the Round of Play, (i.e., all but one player has Dropped), the player is not obligated to show his or her Hand.
 - b. If two or more players remain in the Round of Play:
 - i. It shall be the obligation of the player who made the last bet to show his or her Hand.
 - ii. If no player has placed a bet, it shall be the obligation of all players to show their Hands.
63. Any combination of a player's Pocket Cards and/or Board Cards may be used to construct a standard five card poker hand.
64. The dealer shall:
- a. Declare the last remaining player the winner or determine the winning Hand among the remaining players in accordance with the following ranking of poker combinations:

Royal Flush	is a Hand containing an ace, king, queen, jack, and 10 of the same suit.
Straight Flush	is a Hand containing five cards of the same suit in consecutive ranking. An ace may count high or low.
4 of a Kind	is a Hand containing four cards of the same rank.
Full House	is a Hand containing "3 of a Kind" and "1 Pair".
Flush	is a Hand containing five cards of the same suit but not in consecutive ranking.
Straight	is a Hand containing five cards of consecutive rank regardless of suit. An ace may count high or low.
3 of a Kind	is a Hand containing three cards of the same rank.
2 Pair	is a Hand containing two pairs.
1 Pair	is a Hand containing two cards of the same rank.
High Card	is a Hand that does not contain 1 Pair or better.
 - b. Resolve ties in the following manner:
 - i. In the event of equal ranking poker combinations of 4 of a Kind, 3 of a Kind, 2 Pair, or 1 Pair, the high card not used in the poker combination shall break the tie.

- ii. If a tie cannot be broken, the pot shall be split equally.
 - c. Award the pot(s) to the player(s) with the winning Hand.
65. The dealer shall collect all cards and shuffle them prior to the next Round of Play.
66. The dealer shall move the Dealer Button to the next player in a clockwise direction.

ALL-IN / SIDEPOTS

67. If only two players remain in a Round of Play, and one player does not have enough chips to Call the bet made by the other player, then the player with the fewest chips may move All-In and the player with the most chips shall remove enough chips from their bet to make it equal to the bet of the player moving All-In. The Round of Play will then continue with no further betting.
68. If two or more players wish to bet more than the bet of another player moving All-In, the dealer shall establish a Sidepot(s).
- a. The player moving All-In is eligible to win only the main pot, consisting of the blinds, all previous bets, the bet of the player moving All-In, and the bets of the other players matching the All-In bet.
 - b. The players with chips remaining may continue placing bets into the Sidepot(s) and are eligible to win both the main pot and Sidepot(s).

ELIMINATION

69. A player is eliminated from the tournament when the player has lost all of his or her chips.

MISDEAL

70. No misdeal may be called after the first bet.
71. In the event of a misdeal, additional blinds shall not be required.

PROHIBITIONS

72. A player may not receive anything of value other than a prize awarded for the placement of finish in Tournament Texas Hold'em.
73. No alternative prize or anything of value (e.g., entry to a Free Roll, High Hand, Bounty, Player Points, etc.) may be awarded or given to a player.
74. There shall be no carryover of prizes from one licensed gaming event to another licensed gaming event.
75. There shall be no combining of prizes between licensed gaming events.

HOUSE RULES

76. House rules must be in accordance with Millionaire Party Rule 407 and shall also contain the following information:
- a. Buy-in and amount of chips received.
 - b. If Rebuys are permitted, a statement that includes the following:

- i. The number of allowable Rebuys.
 - ii. The purchase price for each Rebuy.
 - iii. The amount of chips received with each Rebuy.
 - iv. The period of time that Rebuys are permitted.
 - c. The time that the tournament will end or a statement that the tournament will continue until all but one player is eliminated.
 - d. The amount of the blinds and the progression of increase in the blinds.
 - e. Raises are limited to three per Betting Interval.
 - f. The prize payout schedule.
 - g. All other information essential to a player's understanding of how the tournament will be conducted.
 - h. All applicable information from 76(a) through 76(g) as it relates to a Mini Tournament.
77. House rules shall be posted in a conspicuous place or printed on paper no less than 8 ½ by 11 inches in size and in sufficient number for distribution to all interested parties.
78. House rules shall not conflict with the act, rules, or directives of the bureau.

REPORTING REQUIREMENTS

79. If Tournament Texas Hold'em is the only game conducted under the millionaire party license, the licensee shall complete the following forms:
- a. Workers Service Record.
 - b. Master Control Sheet.
 - c. Cash Prizes Log.
 - d. Daily Cash Accountability.
 - e. Millionaire Party Financial Statement.
80. If Tournament Texas Hold'em and other millionaire party games are conducted under the millionaire party license, all forms contained in the Millionaire Party Game Forms Packet must be completed.
81. All sales and prize payout transactions shall be completed as they occur in accordance with Charitable Gaming Administrative Rule 432.21414 (1).
82. A copy of the house rules shall be retained with the game records.

Signed copy available upon request

M. Scott Bowen, Lottery Commissioner

Date